

Energy-efficient bcrypt cracking

Katja Malvoni

(kmalvoni at openwall.com)

Solar Designer

(solar at openwall.com)

Openwall

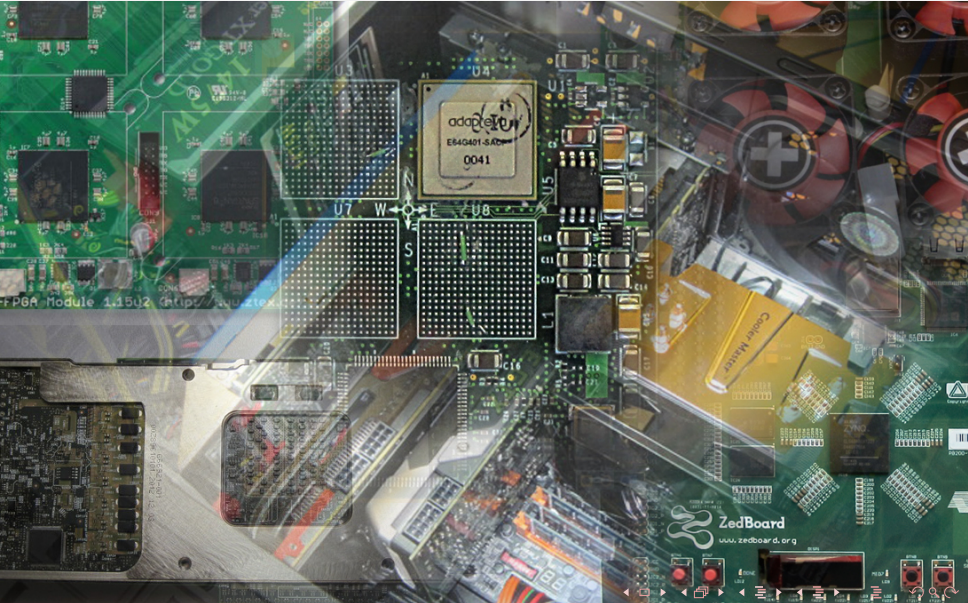
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August 6, 2014

Motivation

- Bcrypt is:
 - ▶ Slow
 - ▶ Sequential
 - ▶ Designed to be resistant to brute force attacks and to remain secure despite hardware improvements
- You could almost think why even bother optimizing

But



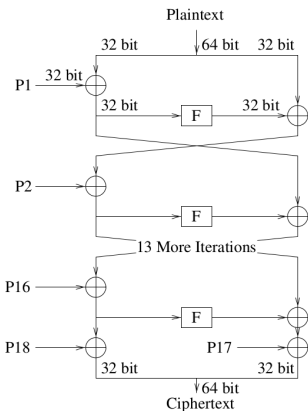
Outline

- 1 Bcrypt
- 2 Implementation on different hardware
 - Parallella/Epiphany
 - ZedBoard
 - ZC706
 - Xeon Phi
 - Haswell
- 3 Power consumption
- 4 Demo
- 5 Future work
- 6 Takeaways

Bcrypt

- Based on Blowfish block cipher
- Expensive key setup
- User defined cost setting
 - ▶ Cost setting between 4 and 31 inclusive is supported
 - ▶ Cost 5 is traditionally used for benchmarks for historical reasons
 - ▶ All given performance figures are for bcrypt at cost 5
 - ▶ Current systems should use higher cost setting
- Pseudorandom memory accesses
- Memory usage
 - ▶ 4 KB for four S-boxes
 - ▶ 72 B for P-box

Blowfish encryption



- 64-bit input block
- Feistel network
- Pseudorandom memory accesses
 - ▶ 32-bit loads from four 1 KB S-boxes initialized with digits of number π

$$R_i = L_{i-1} \oplus P_i \quad (1)$$

$$L_i = R_{i-1} \oplus F(R_i) \quad (2)$$

$$F(a, b, c, d) = ((S_1[a] + S_2[b]) \oplus S_3[c]) + S_4[d] \quad (3)$$

Niels Provos and David Mazieres, "A Future-Adaptable Password Scheme", The OpenBSD Project, 1999

EksBlowfish

Expensive key schedule Blowfish



Algorithm 1 EksBlowfishSetup(cost, salt, key)

```
1:  $state \leftarrow \text{InitState}()$ 
2:  $state \leftarrow \text{ExpandKey}(state, salt, key)$ 
3:  $\text{repeat}(2^{\text{cost}})$ 
4:    $state \leftarrow \text{ExpandKey}(state, 0, salt)$ 
5:    $state \leftarrow \text{ExpandKey}(state, 0, key)$ 
6:  $\text{return } state$ 
```

- Order of lines 4 and 5 is swapped in implementation

bcrypt



Algorithm 2 $\text{bcrypt}(\text{cost}, \text{salt}, \text{pwd})$

- 1: $\text{state} \leftarrow \text{EksBlowfishSetup}(\text{cost}, \text{salt}, \text{key})$
 - 2: $\text{ciphertext} \leftarrow \text{"OrpheanBeholderScryDoubt"}$
 - 3: $\text{repeat}(64)$
 - 4: $\text{ciphertext} \leftarrow \text{EncryptECB}(\text{state}, \text{ciphertext})$
 - 5: $\text{return Concatenate}(\text{cost}, \text{salt}, \text{ciphertext})$
-

mode	cost	salt	hash
\$2a	\$12	\$GhvMmNVjRW29uInudl.Lbu	AnUtN/LRfe1JsBm1Xu6LE3059z5Tr8m

Niels Provos and David Mazieres, "A Future-Adaptable Password Scheme", The OpenBSD Project, 1999

Outline

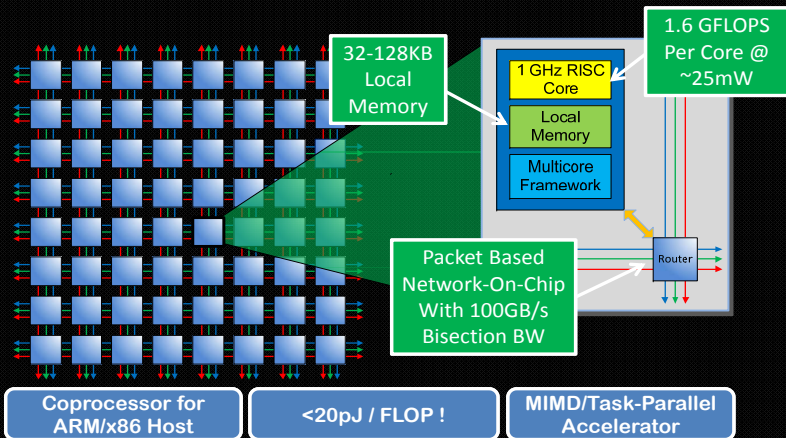
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Architecture

Epiphany

- 16/64 32-bit RISC cores operating at up to 1 GHz/800 MHz
 - ▶ Chips used in our testing operate at 600 MHz
- Pros
 - ▶ **Energy-efficient** - 2 W maximum chip power consumption
 - ▶ 32 KB of local memory per core
 - ▶ 64 registers
 - ▶ FPU can be switched to integer mode
 - ▶ Dual-register (64-bit) load/store instructions
 - ▶ Ability for cores and host to directly address other cores' local memory
- Cons
 - ▶ FPU in integer mode can issue only add and mul instructions
 - ▶ Only simple addressing modes
 - Index scaling would be helpful for S-box lookups

The Epiphany Coprocessor



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Implementation

One bcrypt instance per core on E16

- Bcrypt algorithm in C
 - ▶ First working multi-core code: 822 c/s
 - ▶ All code moved to core local memory: 932 c/s
- C + variable-cost portion of eksBlowfish in Epiphany asm
 - ▶ Goal is to make use of dual-issue
 - ▶ First attempt slower than compiler generated code
 - ▶ Reschedule instructions to make use of dual-issue
 - ▶ And again
 - ▶ ...
 - ▶ Finally: 976 c/s

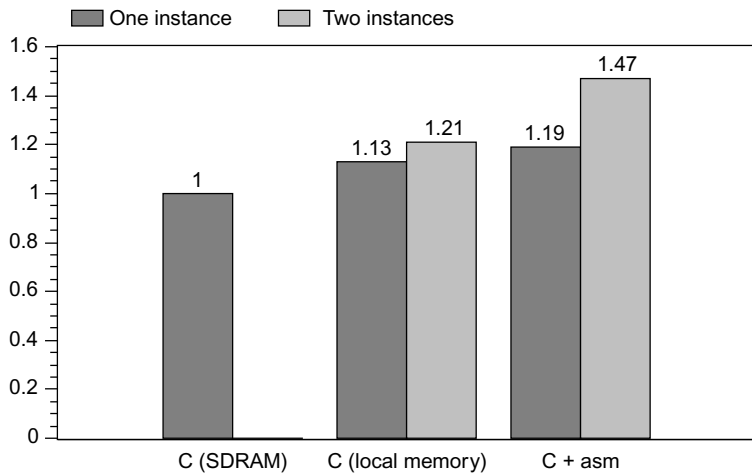
Implementation

Two bcrypt instances per core on E16

- Two instances because:
 - ▶ Instructions executed on FPU have 4 cycles latency
 - ▶ Single bcrypt instance doesn't have enough parallelism to hide this
 - ▶ Adding second instance brings sufficient amount of parallelism down to instruction level to hide those latencies
- Bcrypt algorithm in C
 - ▶ 947 c/s
 - ▶ Preload P-boxes: 996 c/s
- C + variable-cost portion of eksBlowfish in Epiphany asm
 - ▶ 1194 c/s
 - ▶ Transfer keys only when changed: 1207 c/s
 - When cracking multiple hashes, with different salts
- And 227 e-mails on the john-dev mailing list

Implementation

Speedup between different E16 implementations



Implementation

Epiphany asm

```

.macro BF2_2ROUND_B P1, P2, P3, P4
    and tmpa1, L0, c1
    lsr tmpa3, L0, 0xe
    and tmpa3, tmpa3, c2
    lsr tmpa4, L0, 0x16
    and tmpa4, tmpa4, c2
    imul tmpa1, tmpa1, c3
    ldr tmpa3, [S01, +tmpa3]
    ldr tmpa4, [S00, +tmpa4]
    lsr tmpa2, L0, 6
    and tmpa2, tmpa2, c2
    iadd tmpa3, tmpa4, tmpa3
    ldr tmpa2, [S02, +tmpa2]
    ldr tmpa1, [S03, +tmpa1]
    lsr tmpb4, L1, 0x18
    eor R0, R0, \P1
    eor tmpa3, tmpa2, tmpa3
    imul tmpb4, tmpb4, c3
    and tmpb1, L1, c1
    lsr tmpb3, L1, 0xe
    and tmpb3, tmpb3, c2
    iadd tmpa3, tmpa3, tmpa1
    imul tmpb1, tmpb1, c3
    ldr tmpb3, [S11, +tmpb3]
    ldr tmpb4, [S10, +tmpb4]
    lsr tmpa1, L1, 6
    and tmpa1, tmpa1, c2
    eor R0, R0, tmpa3
    iadd tmpb3, tmpb4, tmpb3
    ldr tmpa1, [S12, +tmpa1]
    ldr tmpb1, [S13, +tmpb1]
    lsr tmpa4, R0, 0x18
    eor R1, R1, \P3
    eor tmpb3, tmpa1, tmpb3
    imul tmpa4, tmpa4, c3

```

```

    and tmpa1, R0, c1
    lsr tmpa3, R0, 0xe
    and tmpa3, tmpa3, c2
    iadd tmpb3, tmpb3, tmpb1
    imul tmpa1, tmpa1, c3
    ldr tmpa3, [S01, +tmpa3]
    ldr tmpa4, [S00, +tmpa4]
    lsr tmpa2, R0, 6
    and tmpa2, tmpa2, c2
    eor R1, R1, tmpb3
    iadd tmpa3, tmpa4, tmpa3
    ldr tmpa2, [S02, +tmpa2]
    ldr tmpa1, [S03, +tmpa1]
    lsr tmpb4, R1, 0x18
    eor L0, L0, \P2
    eor tmpa3, tmpa2, tmpa3
    imul tmpb4, tmpb4, c3
    and tmpb1, R1, c1
    lsr tmpb3, R1, 0xe
    and tmpb3, tmpb3, c2
    iadd tmpa3, tmpa3, tmpa1
    ldr tmpb3, [S11, +tmpb3]
    ldr tmpb4, [S10, +tmpb4]
    imul tmpb1, tmpb1, c3
    lsr tmpa1, R1, 6
    and tmpa1, tmpa1, c2
    iadd tmpb3, tmpb4, tmpb3
    eor L0, L0, tmpa3
    ldr tmpa1, [S12, +tmpa1]
    eor L1, L1, \P4
    ldr tmpb1, [S13, +tmpb1]
    eor tmpb3, tmpa1, tmpb3
    add tmpb3, tmpb3, tmpb1
    eor L1, L1, tmpb3

```

```

.endm

```

Implementation

Epiphany asm

```
ldrd P00, [ctx0]
ldrd P02, [ctx0, +0x1]
ldrd P04, [ctx0, +0x2]
ldrd P06, [ctx0, +0x3]
ldrd P08, [ctx0, +0x4]
ldrd P010, [ctx0, +0x5]
ldrd P012, [ctx0, +0x6]
ldrd P014, [ctx0, +0x7]
ldrd P016, [ctx0, +0x8]
ldrd P10, [ctx1]
ldrd P12, [ctx1, +0x1]
ldrd P14, [ctx1, +0x2]
ldrd P16, [ctx1, +0x3]
ldrd P18, [ctx1, +0x4]
ldrd P110, [ctx1, +0x5]
ldrd P112, [ctx1, +0x6]
ldrd P114, [ctx1, +0x7]
ldrd P116, [ctx1, +0x8]
```

loop2:

```
eor L0, P00, L0
eor L1, P10, L1
BF2_2ROUND_B P01, P02, P11, P12
BF2_2ROUND_B P03, P04, P13, P14
BF2_2ROUND_B P05, P06, P15, P16
BF2_2ROUND_B P07, P08, P17, P18
BF2_2ROUND_B P09, P010, P19, P110
BF2_2ROUND_B P011, P012, P111, P112
BF2_2ROUND_B P013, P014, P113, P114
BF2_2ROUND_B P015, P016, P115, P116
eor tmpa2, R0, P017
strd tmpa2, [ptr0], +0x1
eor tmpa3, R1, P117
strd tmpa3, [ptr1], +0x1
mov R0, L0
mov R1, L1
mov L0, tmpa2
mov L1, tmpa3
sub tmpa4, end, ptr0
bgtu loop2
```


Implementation

Summary

- Two bcrypt instances per core
- Optimized in assembly
- Dual-issue
 - ▶ Integer ALU
 - ▶ FPU in integer mode
- Integrated into John the Ripper

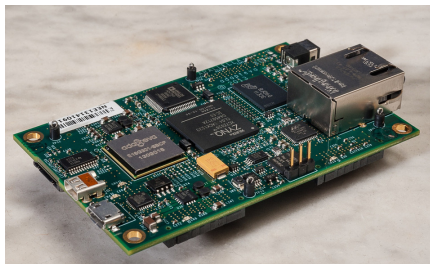
```
kmalvoni@linaro-ubuntu-desktop:~/JohnTheRipper/run$ sudo -E LD_LIBRARY_PATH=$LD_LIBRARY_PATH ./john -test -format=bcrypt-parallellella
Benchmarking: bcrypt-parallellella, OpenBSD Blowfish ("2a$05", 32 iterations) [Parallellella]... DONE
Raw:      1207 c/s real, 1207 c/s virtual
```

```
linaro@linaro-ubuntu-desktop:~/JohnTheRipper/run$ sudo -E LD_LIBRARY_PATH=$LD_LIBRARY_PATH ./john -test -format=bcrypt-parallellella
Benchmarking: bcrypt-parallellella, OpenBSD Blowfish ("2a$05", 32 iterations) [Parallellella]... DONE
Raw:      4812 c/s real, 4812 c/s virtual
```

Performance

Epiphany 16

- 1207 c/s
- ~ 600 c/s per Watt
- We achieved 3/4th of the per-MHz per-core speed of a full integer dual-issue architecture



Parallella Board. Photo (c) Adapteva, reproduced under the fair use doctrine

Performance

Epiphany 64

- 4812 c/s
- ~ 2400 c/s per Watt for E64 chip
- ~ 1000 c/s per Watt for Parallella board with E64
 - ▶ When not yet using the ARM cores and FPGA PL for computation
- Scalability
 - ▶ $4812/1207 = 3.987\times$ faster
 - ▶ 99.7 % efficiency
 - $4812/1207/4 = 0.9967$

Epiphany 16

```
#define EPIPHANY_CORES 16
```

Epiphany 64

```
#define EPIPHANY_CORES 64
```

ZedBoard + FMC with E16 or E64 - prototyping

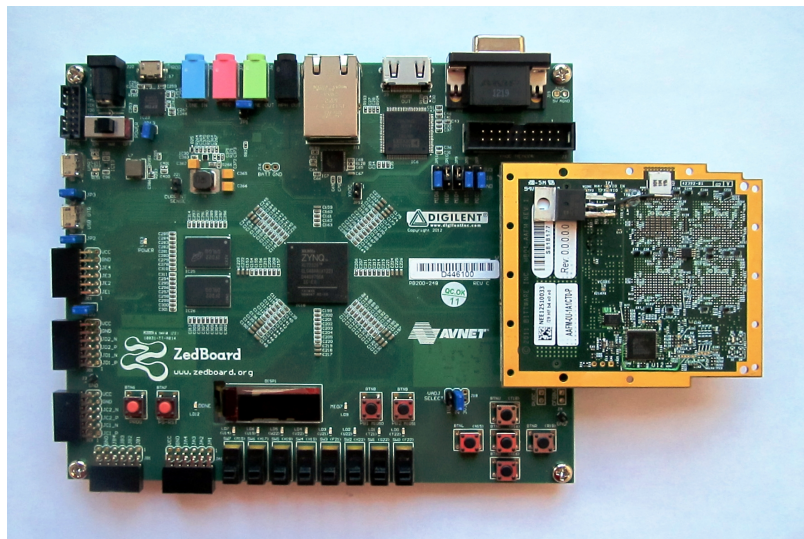


Photo (c) Adapteva, used with permission

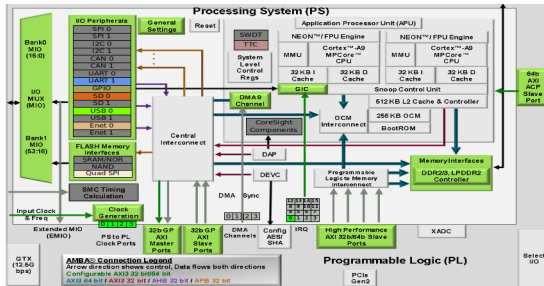
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Architecture

Zynq 7020

- Dual ARM Cortex-A9 MPCore
 - ▶ 667 MHz
 - ▶ 256 KB on-chip memory
- Advanced low power 28nm programmable logic
 - ▶ 85 K logic cells
 - ▶ 560 KB of block RAM

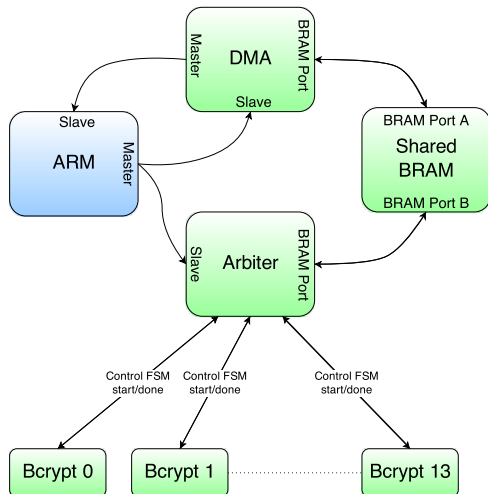


Zynq diagram. Screenshot from Xilinx Platform Studio, reproduced under the fair use doctrine

Implementation

CPU/FPGA communication

- General Purpose Master AXI interface
- Accelerator Coherency Port Slave AXI interface
- DMA from on-chip Memory to BRAM
- Cores copy relevant data from Shared BRAM one by one



Implementation

5 cycles per round

- Non-optimal implementation: 13.9 c/s
 - ▶ S-boxes are stored in shared BRAM so only one port is used for load
- Copy S-boxes to another dual port BRAM and use both ports: 23.5 c/s
- Per-cycle summary
 - ▶ Cycle 0: initiate 2 S-box lookups
 - ▶ Cycle 1: wait
 - ▶ Cycle 2: initiate other 2 S-box lookups, compute tmp
 - ▶ Cycle 3: wait
 - ▶ Cycle 4: compute new L, swap L and R
- 14 cores fit: 311 c/s

Implementation

2 cycles per round

- Use two dual port BRAMs
 - ▶ Two S-boxes in one BRAM, two in the other
 - ▶ Load all 4 needed values in one cycle
 - ▶ Single core speed: 79 c/s
 - ▶ 14 cores still fit: 780 c/s
 - With no overhead, theoretical performance would be $79 \cdot 14 = 1106$ c/s
 - With bcrypt cost setting above 5, efficiency is higher
- Per-cycle summary
 - ▶ Cycle 0: compute new R; swap L and R; initiate 4 S-box lookups
 - ▶ Cycle 1: wait

Implementation

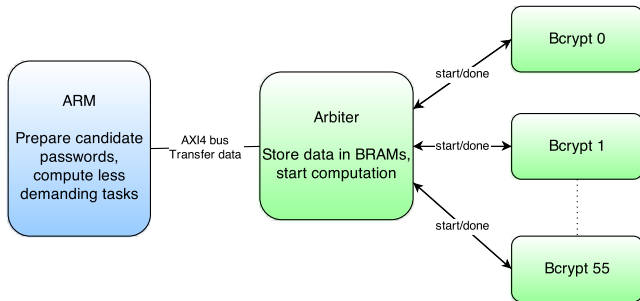
Utilization summary

- Only most costly loop (Algorithm 1, lines 3, 4 and 5) implemented in FPGA
- 2 cycles per one Feistel network round
- 14 bcrypt cores at 100 MHz
- Utilization
 - ▶ Register: 19%
 - ▶ LUT: 90%
 - ▶ Slice: 98%
 - ▶ RAMB36E1: 11%
 - ▶ RAMB18E1: 5%
 - ▶ DSP48E1: 6%
 - ▶ BUFG: 3%
- Support logic utilizes most of the resources and limits clock rate

Implementation

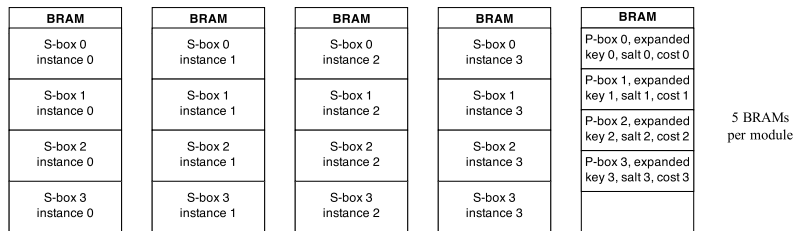
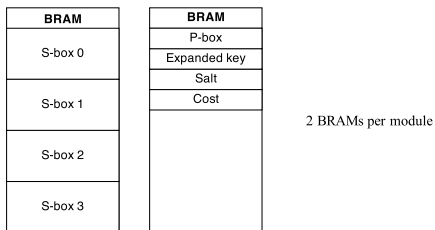
Reduce support logic

- Avoid DMA and shared BRAM
- Data transfer via AXI bus directly to bcrypt cores
- Number of bcrypt instances running in parallel limited by available BRAM



Implementation

Memory layout



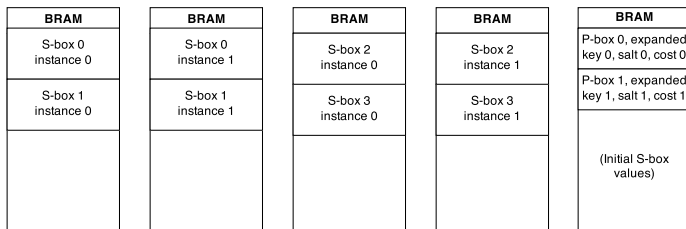
Implementation

Only most costly loop (Algorithm 1, lines 3, 4 and 5) implemented in FPGA

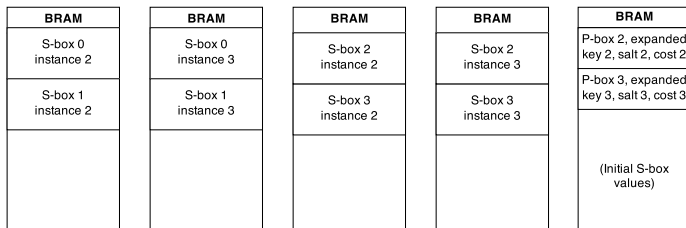
- Computation on host and on FPGA interleaved
- Performance limited by communication overhead
- Clock frequency: 71.4 MHz
- 2 BRAMs per module
 - ▶ 70 instances
 - ▶ 2 cycles per Blowfish round
 - ▶ Performance: 2162 c/s (limited by communication overhead)
- 5 BRAMs per module
 - ▶ 112 instances
 - ▶ 2 cycles per Blowfish round
 - ▶ Unstable, ZedBoard reboots

Implementation

Memory layout



10 BRAMs per module



Implementation

Whole algorithm implemented in FPGA

- 2 BRAMs per module
 - ▶ 70 instances
 - ▶ 2 cycles per Blowfish round
 - ▶ Transferring initial S-box values from host
 - ▶ Performance: 3754 c/s
- 10 BRAMs per module
 - ▶ 56 instances
 - ▶ 1 cycle per Blowfish round
 - ▶ Transferring initial S-box values from host
 - Performance: 4571 c/s
 - ▶ Initial S-box values stored in FPGA
 - Unstable, ZedBoard reboots

Implementation

Hardware modifications

- Problem: Zynq PS core voltage drop and insufficient decoupling from PL main voltage supply
- Modifications
 - ▶ Adding a wire going from C357 on the back of the board to C217 near Zynq
 - ▶ Adding a 10 nF capacitor and a couple of 470 uF electrolytic capacitors in parallel with C217
- Results so far
 - ▶ 112 bcrypt instances design works for 2 minutes, then ZedBoard overheats and reboots
- Final touch
 - ▶ Adding a 12V 0.08A 40x40mm cooling fan onto the Zynq heatsink
- Results
 - ▶ 112 bcrypt instances design became stable and can be used reliably (on this specific board)
 - ▶ Fan consumes 1 W

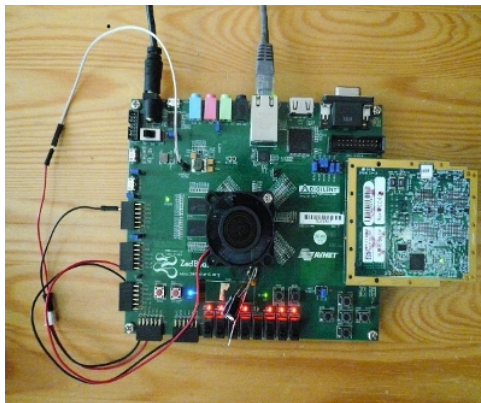
Implementation

Results

- 112 instances, hardware modifications, only most costly loop implemented in FPGA
 - ▶ Performance for cost 5: 1805 c/s
 - ▶ Performance for cost 12: 64.66 c/s
 - ▶ Performance for cost 5 without overhead (derived from cost 12): 8132 c/s
- 56 instances, hardware modifications, whole algorithm implemented in FPGA, initial S-box values stored in FPGA
 - ▶ Unstable
 - ▶ If emulated on Zynq 7045: 7044 c/s
 - For cost 12: 64.83 c/s

Performance

- 4571 c/s
- ~ 2285 c/s per Watt for FPGA
- 653 c/s per Watt for modified ZedBoard



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Architecture

Zynq 7045

- Dual ARM Cortex-A9 MPCore
 - ▶ 800 MHz
 - ▶ 256 KB on-chip memory
- Advanced low power 28nm programmable logic
 - ▶ 350 K logic cells
 - ▶ 2180 KB of block RAM
- ~4 times bigger than Zynq 7020

Implementation

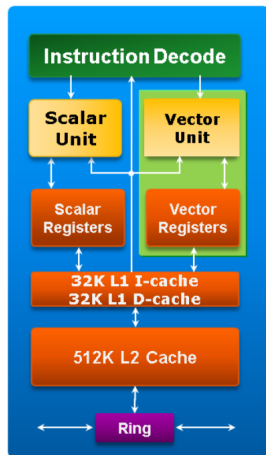
- Zynq 7020 implementation ported to the bigger FPGA
- Hardware defects limit performance
- Theoretical core count: 436 (or 216)
- Highest stable core count: 196 (1 cycle per Blowfish round)
- Performance: 20538 c/s

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Architecture

5110P



- 60 Cores
- 1.053 GHz
- Max TDP 225 W
 - ▶ In special cases can go up to 245 W
- SIMD vector instructions
- Each core has 512 bit wide vector processor unit (VPU)
 - ▶ 16 32-bit integer operations per clock cycle
 - ▶ Vector mask registers
- Each core supports 4 hardware threads

Implementation and Performance

- Using scalar units for computation
 - ▶ John the Ripper with OpenMP build: 6246 c/s
 - Using native OpenMP programming model (not offload)
 - ▶ John the Ripper with OpenCL build: 6017 c/s
- Using VPU for computation
 - ▶ C with MIC intrinsics, masked gather loads
 - ▶ Two bcrypt instances per thread, 240 threads: 4147 c/s
 - ▶ Other combinations of number of instances per thread and number of threads per core result in even lower performance



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Haswell

i7-4770K

- AVX2 supports 256-bit (8 x 32-bit) integer gather loads
- Bcrypt code written by Steve Thomas
 - ▶ 8 bcrypt instances per thread
 - ▶ 8 threads on 4 cores: 4186 c/s
 - ▶ Over 64 KB per core, but we only have 32 KB L1 data cache
- Can we improve performance by staying in cache?
 - ▶ Running 4 threads with original code which only slightly exceeds L1 data cache size: 3888 c/s
 - ▶ Different memory layout and using 7 instead of 8 instances to stay below 32 KB: 3519 c/s
- Existing non-AVX2 code in John the Ripper: 6595 c/s
 - ▶ 2 bcrypt instances per thread, 8 threads
- Apparently, Haswell's gather loads are just slow; maybe a future CPU will do better

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CPU performance

CPU	Cores/threads	Lithography	Performance	Efficiency	Chip power estimate	TDP	Idle to load delta	Full system
T7200	2c/2t 2.0 GHz	65 nm	1200 c/s ^{1,2}	35 c/s/W	34 W	34 W	36 W	44 W
Q8400	4c/4t 2.66 GHz	45 nm	3484 c/s ²	40 c/s/W	88 W	95 W	54 W	120 W
i7-2600K	4c/8t 3.4+ GHz	32 nm	4876 c/s ²	51 c/s/W	95 W	95 W	72 W	139 W
FX-8120	4m/8t 3.1+ GHz	32 nm	5347 c/s ²	43 c/s/W	124 W	125 W	140 W ³	250 W ⁴
i7-4770K	4c/8t 3.5+ GHz	22 nm	6595 c/s	79 c/s/W	84 W	84 W		
2x E5-2670	16c/32t 2.6+ GHz	32 nm	16900 c/s ²	73 c/s/W	230 W	2x 115 W	217 W	606 W ⁴

System power consumption includes PSU overhead (typically 5% to 20%), hence deltas may exceed CPUs' TDP

¹1216 c/s for short runs, ~1180 c/s after CPU heats up

²Modified John the Ripper 1.8.0 code to introduce 3x interleaving (3 bcrypt instances per thread), instead of 1.8.0's default of 2x interleaving

³After CPU fan fully spins up, consuming extra 12 W

⁴Includes other devices (idle)

GPU and MIC performance

Device	Core/memory ¹	Lithography	Performance	Efficiency	Device power estimate	TDP	Idle to load delta	Full system ²
GTX TITAN	902+/1652 MHz ³	28 nm	813 c/s	6 c/s/W	135 W	250 W	120 W	510 W
GTX 570	1600/1000 MHz ⁴	40 nm	1224 c/s	9 c/s/W	131 W	219 W	137 W	247 W
HD 7970	925/1375 MHz	28 nm	4556 c/s	47 c/s/W	96 W	250 W	95 W	205 W
HD 7970	1225/1075 MHz ⁵	28 nm	6008 c/s	53 c/s/W	113 W	N/A	115 W	225 W
Xeon Phi 5110P	1053/1250 MHz	22 nm	6246 c/s	49 c/s/W	128 W	225/245 W	38 W	428 W
HD 7990	2x 1000/1500 MHz	28 nm	2x 4269 c/s ⁶	46 c/s/W	185 W	375+ W	176 W	566 W

bcrypt is an extremely poor fit for current GPUs, and vice versa

¹ GDDR5 memory, so effective memory speed is 4x higher than shown

² Includes other devices (idle)

³ Zotac GeForce GTX TITAN AMP! Edition, vendor's overclocking

⁴ Palit GTX 570 Sonic Platinum, vendor's overclocking

⁵ Extreme overclocking, only possible due to bcrypt heavily under-utilizing the GPU (as it has to because of limited local memory)

⁶ The per-chip c/s rate regression from HD 7970 is because of the newer Catalyst version as required to support the HD 7990

Energy-efficient platforms

Platform	Cores	Lithography	Performance	Efficiency	Chip power estimate	TDP	Idle to load delta	Full system
Epiphany 16	16c 600 MHz	65 nm	1207 c/s	600 c/s/W	2 W	2 W	1.3 W	9.1 W ¹
Epiphany 64	64c 600 MHz	28 nm	4812 c/s	2400 c/s/W	2 W	2 W		
Zynq-7020 ²	56c 71.4 MHz	28 nm	4571 c/s	2280 c/s/W	2 W		1 W	7 W ³
Zynq-7020 (emulated with 7045)	56c 71.4 MHz	28 nm	7044 c/s	3522 c/s/W ⁴	2 W			
Zynq-7045	196c 71.4 MHz	28 nm	20538 c/s	4116 c/s/W	5 W			

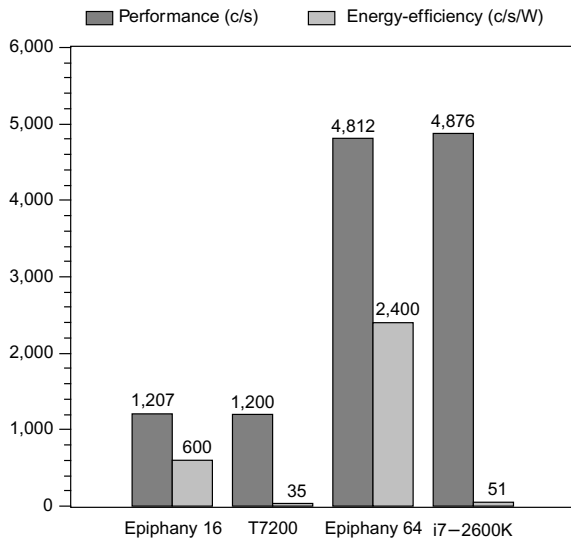
¹ZedBoard + FMC with E16 chip and glue logic, together simulating a Parallella board. The actual Parallella board should consume less power

²On our modified ZedBoard

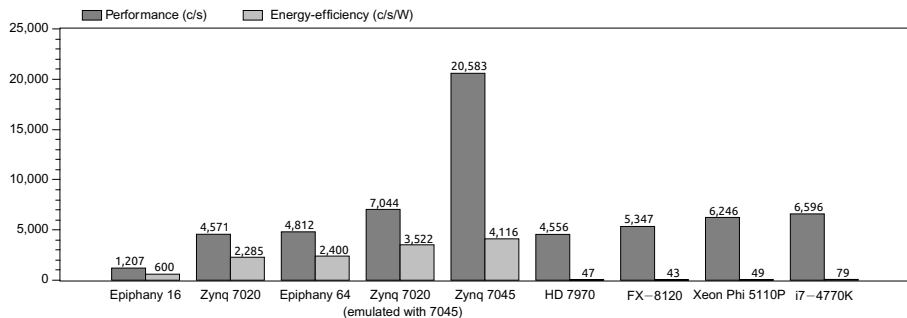
³5.2 W consumed by the same ZedBoard, but with the FMC disconnected and FPGA bitstream replaced + 1 W consumed by 12 V fan added on the board + 0.8 W PSU overhead

⁴If ZedBoard would be without hardware defects

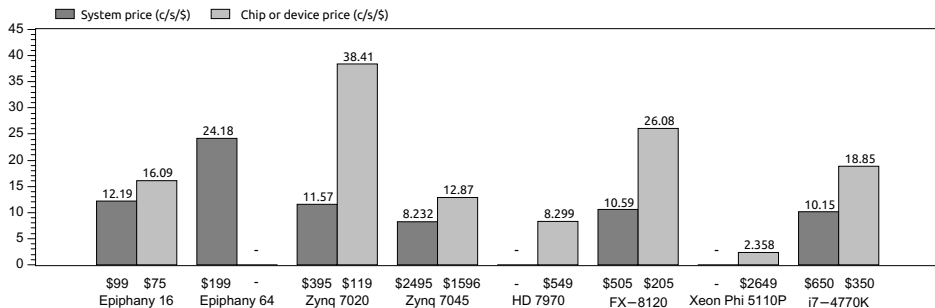
Epiphany vs x86



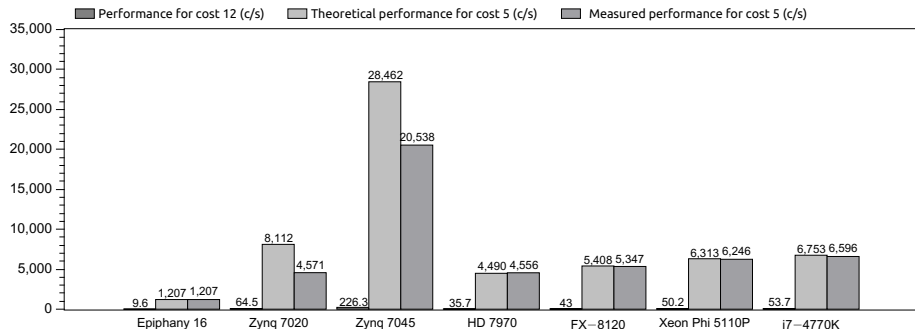
Performance and efficiency comparison



Cost comparison



Derived performance from cost 12



```
bcrypt(cost, salt, pwd)
```

```

1: state ← InitState()
2: state ← ExpandKey(state, salt, key)
3: repeat(2cost)
4:   state ← ExpandKey(state, 0, salt)
5:   state ← ExpandKey(state, 0, key)
6: ctext ← "OrpheanBeholderScryDoubt"
7: repeat(64)
8:   ctext ← EncryptECB(state, ctext)
9: return Concatenate(cost, salt, ctext)

```

$$c/s = \frac{(2^{12} * 1024 + 585)}{(2^5 * 1024 + 585)} * performance_{12} \quad (4)$$

Theoretical Peak Performance Analysis

Theory

$$c/s = \frac{N_{ports} * f}{(2^{cost} * 1024 + 585) * N_{reads} * 16} \quad (5)$$

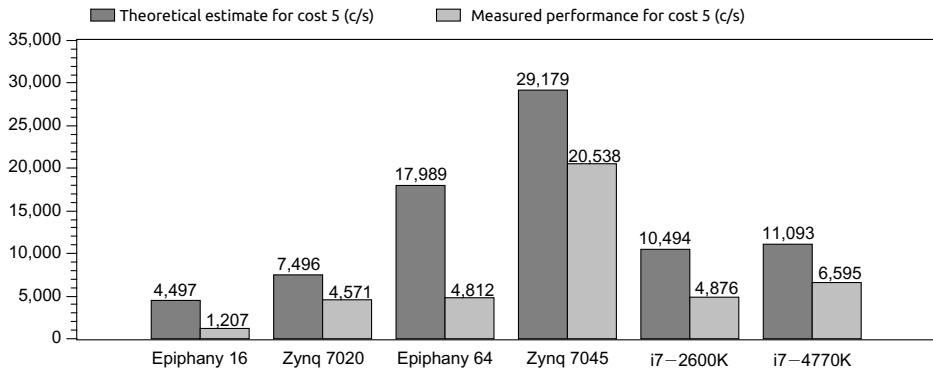
- N_{ports} - number of available read ports to local memory or L1 cache
- N_{reads} - number of reads per Blowfish round
 - ▶ 4 or 5 depending on whether reads from P-boxes go from one of those read ports we've counted or from separate storage such as registers
- $2^{cost} * 1024 + 585$ - number of Blowfish block encryptions in bcrypt hash computation
- f (in Hz) - clock rate

```
bcrypt(cost, salt, pwd)
```

```

1: state ← InitState()
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Theoretical Peak Performance Analysis Comparison



Related work

- F.Wiemer, R. Zimmermann. Speed and Area-Optimized Password Search of bcrypt on FPGAs
- bcrypt running on ZedBoard at 80 MHz
- 40 parallel instances
- 5208 c/s at cost 5, 41.6 c/s at cost 12

Outline

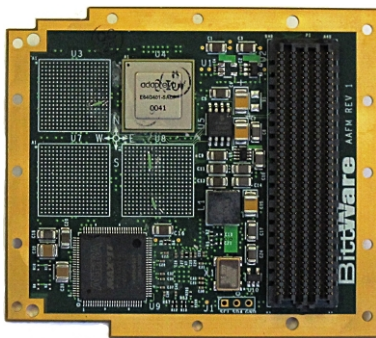
- 1 Bcrypt
- 2 Implementation on different hardware
 - Parallella/Epiphany
 - ZedBoard
 - ZC706
 - Xeon Phi
 - Haswell
- 3 Power consumption
- 4 Demo
- 5 Future work
- 6 Takeaways

Outline

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Parallella/Epiphany

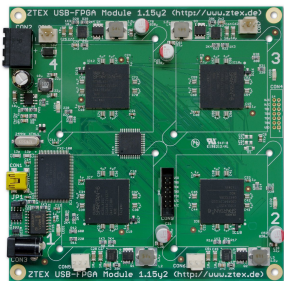
- Using both Epiphany and Zynq 7020 at once
- Chip to chip links for integrating up to 64 chips on a single board
- Scalability of current implementation is promising
- $64 * 64 = 4096$ cores with theoretical performance of 300000 c/s



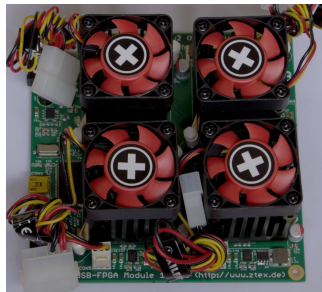
FMC with E64 chip and pads for 3 more such chips. Photo (c) Adapteva, used with permission

FPGA

- Zynq 7020 and 7045 optimizations
 - ▶ Improve clock rate
 - ▶ Reduce communication overhead
- Targeting bigger FPGAs
- Targeting multi-FPGA boards



ZTEX Board. Photo (c) ZTEX, reproduced under the fair use doctrine



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Takeaways

- Many-core low power RISC platforms and FPGAs are capable of exploiting bcrypt peculiarities to achieve comparable performance and higher energy-efficiency
- Higher energy-efficiency enables higher density
 - ▶ More chips per board, more boards per system
- It doesn't take ASICs to improve bcrypt cracking energy-efficiency by a factor of 45+
 - ▶ Although ASICs would do better yet

Thanks

- Sayantan Datta
- Steve Thomas
- Parallella project
- Google Summer of Code
- Xilinx
- Faculty of Electrical Engineering and Computing, University of Zagreb

Questions



kmalvoni at openwall.com