Fibre Channel Overview

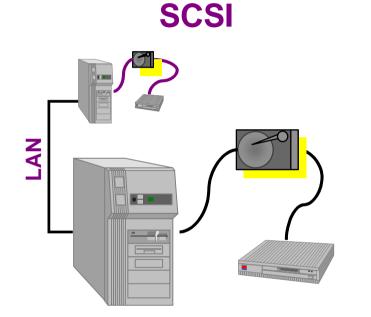


What is Fibre Channel?

- A high-speed interface that can be used to connect workstations, mainframes, supercomputers, storage devices and peripherals
- A transport mechanism that supports a variety of upper level protocols, such as IP, SCSI, IPI, HIPPI, and ATM
- An interconnect standard that provides throughput of over 100 MB/s

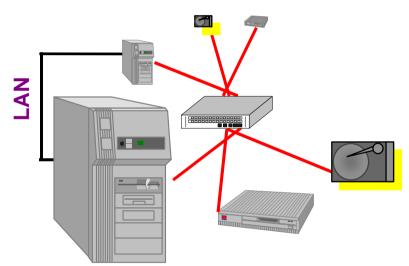


I/O Channel Comparison



- Single host connection
- Up to 15 peripherals
- Up to 12 meters total
- Parallel interface
- 160 MB/sec





- Multiple host connectivity
- 126 per loop; 16 million per switched fabric
- Up to 10 kilometers per segment
- Serial interface
- 200 MB/sec



What Is It Useful For?

- High Performance Storage Connections
- High Performance LAN Connections
- Multi-Purpose I/O for Data Intensive Workgroups
- Clustering Connections
- Storage Area Networking



Why Implement Fibre Channel?

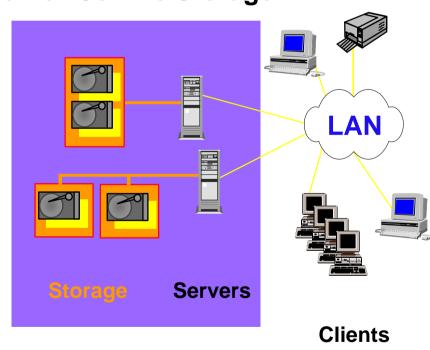
- Scalability
 - Supports loop & fabric topologies
- Flexibility
 - Longer cable distances
 - Easier moves and adds
 - Multiple Initiators
 - Multiple Protocols

- Availability
 - Multiple redundant paths
 - Multiple protocols support failover and load balancing
- Performance
 - High bandwidths
 - Low latency



Traditional Enterprise Model

Traditional Server-Centric Storage



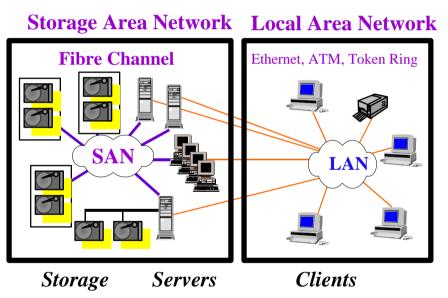
- "Islands of storage" behind each server have created performance bottlenecks and LAN congestion
- Scalability comes at a high price
- SCSI has failed to evolve



The Storage Area Network

- Complementary network to the LAN
 - Storage traffic is off-loaded to fail-safe I/O channel
- Servers and storage are network resources
 - Provides improved performance and scalability
- Tremendous flexibility to optimize price/performance
 - Topology, number of nodes, distance, performance

Networked Storage





Fibre Channel Topologies

Switched Fabric

Arbitrated Loop

Point-to-Point



Fibre Channel: Switched Fabric

- Multiple simultaneous full-bandwidth connections
- Can support devices with varying data link speeds
- Higher cost per port

F-Port

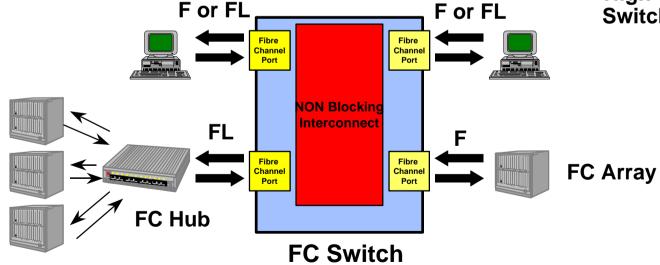
•200 MB/sec (full-duplex)

•Point-to-Point Protocol

FL-Port

•Arbitrated Loop

•High Connectivity to a Single Switch Port

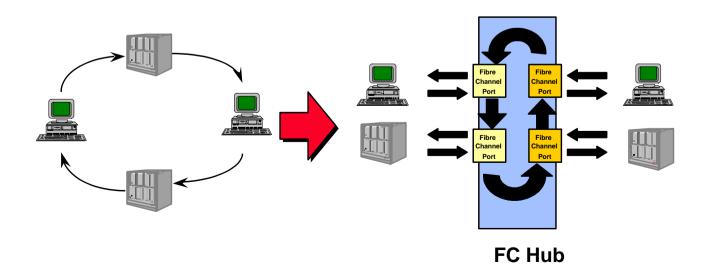




Fibre Channel: Arbitrated Loop

- Logical Loop, Physical Loop
 - Low Cost
 - Simple
 - From 2 to 126 nodes

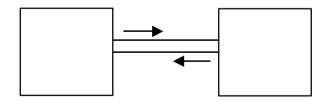
- Logical Loop, Physical Point-to-Point
 - Essentially Half-Duplex
 - Shared bandwidth
 - Improved Fault Isolation





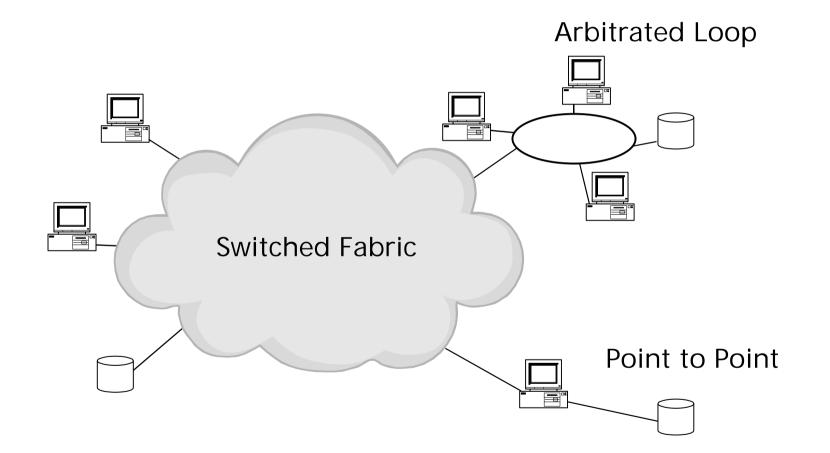
Fibre Channel: Point-to-Point

- Two devices
- Both devices must use the same data link speed
- Both devices must support the same cabling scheme





Mixed Topology Networks





Classes of Service

- Class 1: Connection or dedicated service with guaranteed delivery
- Class 2: Connectionless service with guaranteed delivery
- Class 3: Connectionless datagram service
- Intermix: Class 1 connections, but unused bandwidth used for connectionless services



Fibre Channel Media

- **Optical fiber Dual SC Connectors**
 - 62.5/125 micrometer multi-mode Up to 125 meters
 - 50/125 micrometer multi-mode
 - 9/125 micrometer single-mode
- Up to 500 meters
- Up to 10Km
- Copper DB9 or HSSDC Connectors
 - Twinax Cable Up to 30 meters

Cable distance limitations represent the node to node length, not the total end-to-end distance

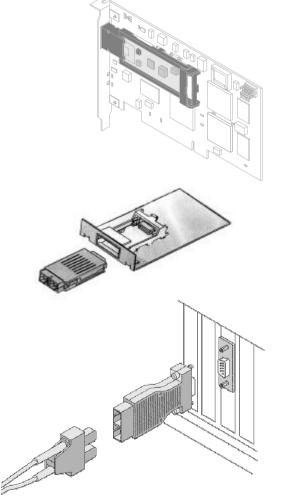


Interchangeable Media

- Gigabaud Link Module (GLM)
 - Interchangeable interface

Gigabit Interface Converters (GBIC)
Hot swappable interface

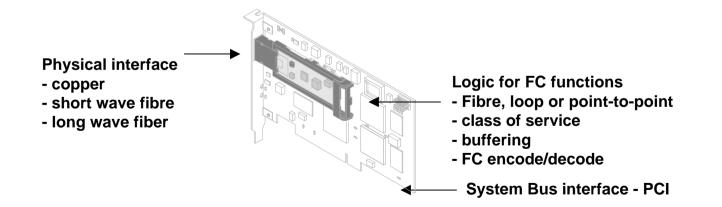
- Media Interface Adapters (MIA)
 - Converts Copper DB9 Connections to Multimode Fiber Optic





Host Bus Adapters

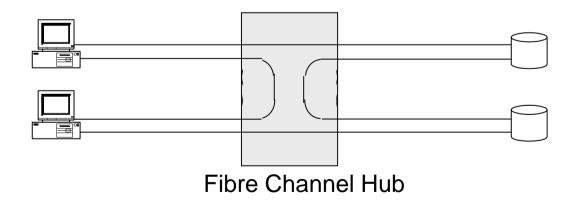
- Provide fibre channel connection to servers and storage
- Require appropriate bus connection and operating system dependant software drivers
- Arbitrated Loop and direct fabric attach
- Media type
- Fibre channel physical interface FC1 and FC2
- On board data buffer





Arbitrated Loop Hubs

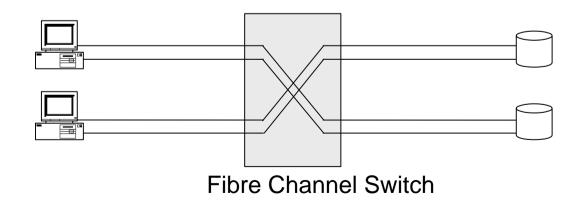
- Isolate and protect the loop from defective nodes and configuration changes
- Act as repeaters
- Allow "hot swapping" of storage devices, servers, or clients without destroying loop integrity
- Provide centralized point of management





Fabric Switches

- Provide port to port switching
- Generally non-blocking
- Multiple switches cascaded to provide larger fabric
- Port Types
 - F-Port (direct fabric attach devices)
 - E-Port ("expansion port" for cascading switches)
 - G-Port (functions as either E or F Port)
 - + FL-Port (allows attachment or one or more arbitrated loop devices or hubs)





Disk Storage Devices

- Disk Drives
 - Dual Ported
 - 9GB --> 18GB --> 36GB
 - Hot pluggable backplane connectors
- JBOD's
 - 2 to 10 drive bays
 - Generally dual ported
 - Hot plugGable drive bays
 - Moderate to high availability features

- Drive Arrays
 - Fibre Channel front end
 - Fibre Channel or SCSI back end (drives)
 - Generally dual ported
 - Moderate to high availability features
- Array Controllers
 - Support multiple Fibre Channel JBOD's



Other Devices

- FC/SCSI Bridges
 - Allow attachment of legacy SCSI devices
- Media
 - Cables
 - MIA's
 - GBIC's

- Tape Drives
 - Expected announcements later this year
 - Ongoing standards work to facilitate tape back-up over Fibre Channel

